

# Navigate between documents with icons

Guide



Championship



Plans



Battlelog



Quantum shard



Production



Buildings



# The Alchemist

 450 000	 75 000	 0	 Do not donate them!
 485 + 100 <sup>(1)</sup>	 Buy 3 with shards	 Buy 7 with goods <sup>(2)</sup>	

(1) At the end of the fourth day, we will use 2x50 shards for rush construction. We have probably already earned that much by now.

(2) The first two should be somewhere below each other so that the 2 alchemists can fit under each other. You can place the rest anywhere where there are no impediment.

(3) Feel free to change it at the end if you need more or less Pillory or decorations.

(4) Don't forget to check at the settlement after the one-hour building is built to start production.

(5) If waiting an hour for a goods production building is too much, speed it up by 25 shards.

# The Alchemist

DAY 1-1

			Coin	Supply	Alloy
Buy	 3 Expansion				
Build	 3 Multistorey house		-30 000	0	0
Build	 7 Estate house		-112 000	0	0
Build	 5 Tannery		-60 000	0	0
Build	 5 Brewery		-96 000	0	0
Build	 7 Church		-117 600	0	0
SUM			34 400	75 000	0

			T1 Mu	T1 Mu	T1 Mu
	Townhall D1-1		T1 Est		T1 Brewery
					T1 Brewery
					T1 Brewery
		T1 Est	T1 Est	T1 Est	T1 Brewery
		T1 Est	T1 Est	T1 Est	T1 Brewery
		T1 Tannery	T1 Tannery	T1 Tannery	T1 Tannery
		T1 Church	T1 Church	T1 Church	T1 Tannery
		T1 Church	T1 Church	T1 Church	T1 Church

# The Alchemist

DAY 1-2

			Coin	Supply	Alloy
Collect		Production	184 875	210 000	300
Collect		Townhall	50 000	50 000	15
SUM			269 275	335 000	315
Sell		1 Church	4 200	0	0
Build		1 Beekeeper	-25 000	-7 500	0
wait		1 hour or rush with 25 shards			
		1 x 12 goods	-48 000	-38 400	0
Sell		1 Beekeeper	6 250	1 875	0
Buy		1 Expansion			
Build		1 Gallows	-36 000	-36 000	-100
Build		1 Alchemist	-50 400	-60 000	-200
Build		1 Church	-16 800	0	0
Build		2 Mansion	-28 000	0	0
SUM			75 525	194 975	15

			T1 Man	T1 Man	T1 Mu	T1 Mu	T1 Mu
	Townhall D1-2	T1 Church			T2 Alchemist	T1 Est	T2 Gallo.
		T1 Brewery			T1 Brewery		
		T1 Est	T1 Est	T1 Est			
		T1 Est	T1 Est	T1 Est	T1 Brewery	T1 Brewery	
		T1 Tannery	T1 Tannery	T1 Tannery	T1 Tannery	T1 Tannery	
		T1 Church	T1 Church	T1 Brewery	T1 Tannery		
		T1 Church	T1 Church	T1 Church	T1 Church		

# The Alchemist

DAY 2-1

			Coin	Supply	Alloy
Collect		Production	244 125	255 840	443
Collect		Townhall	50 000	50 000	15
SUM			369 650	500 815	473
Sell		1 Tannery	3 000	0	0
Build		1 Gunpowder Manufactory	-25 000	-7 500	0
wait		1 hour or rush with 25 shards			
		2 x 20 goods	-140 000	-112 000	0
Sell		1 Gunpowder Manufactory	6 250	1 875	0
Buy		1 Expansion			
Build		1 Frame house	-30 000	-50 000	-200
Build		1 Alchemist	-50 400	-60 000	-200
Build		2 Marketplace	-24 000	0	0
SUM			109 500	273 190	73

			T1 Man	T1 Man	T1 Mu	T1 Mu	T1 Mu
	Townhall D2-1	T1 Church	T1 Marketplace		T1 Est	T2 Alchemist	
		T1 Brewery	T1 Marketplace	T2 Fr	T2 Alchemist		
		T1 Est	T1 Est	T1 Est	T2 Gallo.		
		T1 Est	T1 Est	T1 Est	T1 Brewery	T1 Brewery	
		T1 Tannery	T1 Tannery	T1 Tannery	T1 Tannery		
		T1 Church	T1 Church	T1 Brewery	T1 Brewery		
		T1 Church	T1 Church	T1 Church	T1 Church		

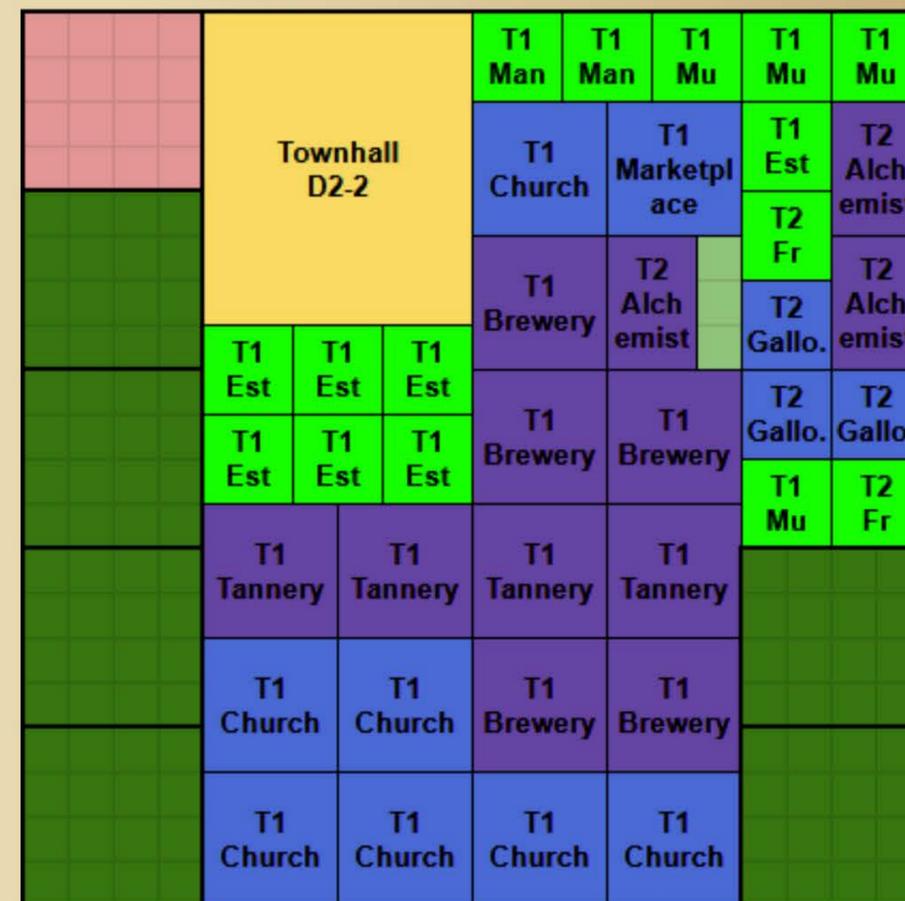
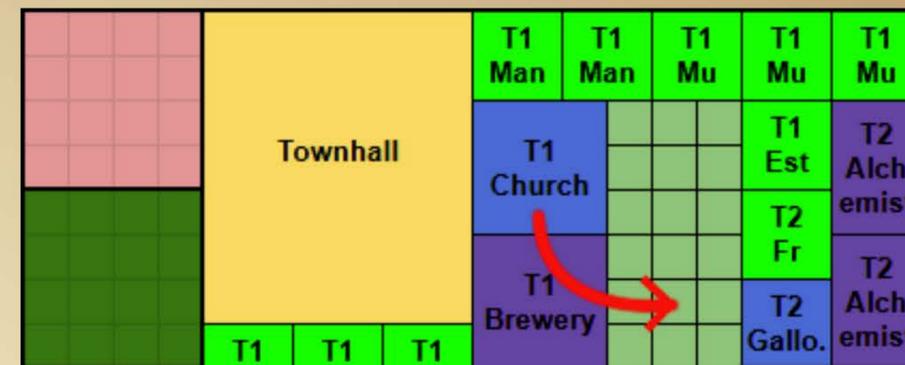
# The Alchemist

DAY 2-2

			Coin	Supply	Alloy
Collect		Production	321 625	272 160	654
Collect		Townhall	50 000	50 000	15
SUM			481 125	595 350	742
Sell		2 Marketplace	6 000	0	0

move the church according to the picture, and you can build all 1hour buildings at once

Build		1 Ropery	-25 000	-7 500	0
Build		1 Alchemist	-50 400	-60 000	-200
Build		1 Frame house	-30 000	-50 000	-200
wait		1 hour or rush with 25 shards			
		4 x 20 goods	-280 000	-224 000	0
Sell		1 Ropery	6 250	1 875	0
Buy		1 Expansion			
Build		2 Gallows	-72 000	-72 000	-200
Build		1 Multistorey house	-10 000	0	0
Build		1 Marketplace	-12 000	0	0
SUM			13 975	183 725	142



# The Alchemist

DAY 3-1

			Coin	Supply	Alloy
Collect		Production	437 875	322 560	895
Collect		Townhall	50 000	50 000	15
SUM			501 850	556 285	1 052
Sell		3 Tannery	9 000	0	0
Build		1 Catapult camp	-15 000	-7 500	0
		3 x 10 units	-105 000	-84 000	0
Sell		1 Catapult camp	3 750	1 875	0
Build		5 Alchemist	-252 000	-300 000	-1 000
SUM			142 600	166 660	52

				T1 Man	T1 Man	T1 Mu	T1 Mu	T1 Mu
	Townhall D3-1	T1 Church	T1 Marketplace	T1 Est	T2 Alchemist			
		T1 Brewery	T1 Brewery	T2 Fr	T2 Alchemist			
		T1 Est	T1 Est	T1 Est	T2 Gallo.	T2 Alchemist		
		T1 Est	T1 Est	T1 Est	T1 Brewery	T1 Brewery	T2 Gallo.	T2 Gallo.
		T2 Alchemist	T2 Alchemist	T2 Alchemist	T2 Alchemist	T2 Alchemist	T2 Alchemist	
		T1 Church	T1 Church	T1 Brewery	T1 Tannery			
		T1 Church	T1 Church	T1 Church	T1 Church			
						T1 Mu	T2 Fr	

# The Alchemist

DAY 3-2

			Coin	Supply	Alloy
Collect		Production	437 875	498 960	1 415
Collect		Townhall	50 000	50 000	15
SUM			630 475	715 620	1 482
Sell		1 Marketplace	3 000	0	0
Sell		1 Church	4 200	0	0
Sell		1 Tannery	3 000	0	0
Build		1 Pillory	-120 000	-120 000	-500
Build		2 Frame house	-60 000	-100 000	-400
Build		2 Alchemist	-100 800	-120 000	-400
SUM			359 875	375 620	182

				T1 Man	T1 Man	T1 Mu	T1 Mu	T1 Mu		
	Townhall D3-2			T2 Alchemist	T2 Alchemist	T2 Alchemist	T1 Est	T2 Fr		
				T1 Brewery		T1 Brewery		T2 Fr	T2 Fr	
				T1 Est	T1 Est	T1 Est	T1 Brewery		T2 Gallo.	T3 Pillor
				T1 Est	T1 Est	T1 Est	T1 Brewery		T2 Gallo.	T2 Gallo.
				T2 Alchemist	T1 Mu	T2 Fr				
				T1 Church		T1 Church		T1 Brewery	T2 Alchemist	
				T1 Church		T1 Church		T1 Church		

# The Alchemist

DAY 4-1

			Coin	Supply	Alloy
Collect	 Production		592 875	588 000	1 852
Collect	 Townhall		50 000	50 000	15
SUM			1 002 750	1 013 620	2 049
Sell	 2 Church		8 400	0	0
Sell	 1 Brewery		4 800	0	0
Build	 1 Ropery		-25 000	-7 500	0
wait	 1 hour or rush with 25 shards				
	 6 x 20 goods		-420 000	-336 000	0
Sell	 1 Ropery		6 250	1 875	0
Buy	 1 Expansion				
Sell	 2 Mansion		7 000	0	0
Build	 3 Estate house		-48 000	0	0
Build	 2 Frame house		-60 000	-100 000	-400
Build	 5 Alchemist		-252 000	-300 000	-1 000
Build	 1 Pillory		-120 000	-120 000	-500
SUM			104 200	151 995	149

			T1 Est	T1 Est	T1 Mu	T1 Mu	T1 Mu		
	Townhall D4-1		T2 Alch emist	T2 Alch emist	T2 Alch emist	T1 Est	T2 Fr		
						T2 Fr	T2 Fr		
			T1 Brewery	T1 Brewery		T2 Gallo.	T3 Pillor		
		T1 Est	T1 Est	T1 Est					
		T1 Est	T1 Est	T1 Est	T1 Brewery	T1 Brewery	T2 Gallo. Gallo.		
						T1 Mu	T2 Fr		
			T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Fr	T3 Pillor	
			T1 Church	T1 Church	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Fr	T1 Est
			T1 Church	T1 Church	T2 Alch emist	T2 Alch emist	T2 Alch emist		



# The Alchemist

DAY 5-1

			Coin	Supply	Alloy
Collect	 Production		1 242 500	1 200 000	3 393
Collect	 Townhall		50 000	50 000	15
SUM			1 616 100	1 733 880	3 565
Sell	 1 Brewery		4 800	0	0
Sell	 1 Church		4 200	0	0
Build	 1 Ropery		-25 000	-7 500	0
wait	 1 hour or rush with 25 shards				
	 9 x 20 goods		-630 000	-504 000	0
Sell	 1 Ropery		6 250	1 875	0
Buy	 1 Expansion				
Build	 1 Pillory		-120 000	-120 000	-500
Build	 1 Clapboard house		-210 000	-200 000	-1 000
Build	 1 Bakery		-84 000	-100 000	-1 000
Build	 5 Signpost or Gargoyle		-375 000	-312 500	-1 000
Build	 2 Estate house		-32 000	0	0
SUM			155 350	491 755	65

				T1 Est	T1 Est	T1 Mu	T1 Mu	T3 Cl
			Townhall D5-1	T2 Alch emist	T2 Alch emist	T2 Alch emist	T1 Est	T2 Fr
				T1 Brewery		T1 Brewery		T2 Fr
							T2 Gallo.	T3 Pillor
				T1 Est	T1 Est	T1 Est		
				T1 Brewery		T1 Brewery		T2 Gallo.
							T2 Gallo.	T2 Gallo.
							T1 Mu	T2 Fr
				T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Fr
								T3 Pillor
				T3 Pillor	T3 Pillor	T3 Cl	T2 Alch emist	T2 Alch emist
							T2 Alch emist	T2 Alch emist
				T3 Bakery		T3 Bakery		T2 Alch emist
							T2 Alch emist	T2 Alch emist
							T2 Alch emist	T2 Alch emist
							D	D
							D	T1 Est
							D	T1 Est
							D	T1 Est



# The Alchemist

DAY 6-1

			Coin	Supply	Alloy
Collect		Production	1 932 125	1 349 760	4 143
Collect		Townhall	50 000	50 000	15
SUM			2 242 475	1 903 150	4 946
Sell		1 Estate house	4 000	0	0
Sell		1 Multistorey house	2 500	0	0
Build		1 Ropery	-25 000	-7 500	0
wait		1 hour or rush with 25 shards			
		16 x 20 goods	-1 120 000	-896 000	0
Sell		1 Ropery	6 250	1 875	0
Buy		1 Expansion			
Build		3 Clapboard house	-630 000	-600 000	-3 000
Build		1 Signpost or Gargoyle	-75 000	-62 500	-200
Build		1 Trebuchet camp	-45 000	-22 500	-200
		5 x 10 units	-210 000	-175 000	0
SUM			150 225	141 525	1 546

			T1 Est	T1 Est	T3 CI	T1 Est	T3 CI				
	Townhall D6-1		T2 Alch emist	T2 Alch emist	T2 Alch emist	T1 Est	T2 Fr				
						T2 Fr	T2 Fr				
		T1 Brewery	T1 Brewery			T2 Gallo.	T3 Pillor				
		T1 Est	T1 Est	T1 Est							
		T1 Est	T1 Est	T1 Est	T1 Brewery	T1 Brewery	T2 Gallo.	T2 Gallo.			
							T1 Est	T2 Fr			
	T2 Trebuchet		T2 Alch emist	T2 Fr	T3 Pillor						
			T3 Pillor	T3 Pillor	T3 CI	T2 Alch emist	T2 Alch emist	T2 Alch emist	T2 Fr	T1 Est	
		T3 CI	T3 CI						D		
					T3 Bakery	T3 Bakery	T2 Alch emist	T2 Alch emist	T2 Alch emist	D	T3 Bakery
		T3 Pillor	D	D					D		



# The Alchemist

DAY 7-1

			Coin	Supply	Alloy
Collect		Production	1 395 000	1 577 760	5 808
Collect		Townhall	50 000	50 000	15
SUM			2 414 725	1 937 045	6 647
Sell		3 Gallows	27 000	27 000	75
Build		3 Pillory	-360 000	-360 000	-1 500
Build		9 Signpost or Gargoyle	-675 000	-562 500	-1 800
SUM			1 406 725	1 041 545	3 422

				Townhall D7-1			T3 CI								
							T2 Alchemist	T2 Alchemist	T2 Alchemist	T3 CI	T2 Fr				
							T1 Brewery		T1 Brewery		T2 Fr	T2 Fr			
							T3 Pillor	T3 Pillor	T3 Pillor	T2 Fr	T2 Fr				
							T1 Brewery		T1 Brewery		T2 Fr	T3 Pillor			
							T3 Pillor								
T2 Trebuchet							T2 Alchemist	T3 Pillor	T3 Pillor						
							T3 Pillor	T3 Pillor	T3 Pillor	T2 Alchemist	T2 Alchemist	T2 Alchemist	T3 Pillor	T3 Pillor	
D	D	D	D	T3 Bakery			T3 Bakery		T2 Alchemist		T2 Alchemist	T2 Alchemist	D	T3 Bakery	
D	D	D	D				T2 Alchemist	T2 Alchemist	T2 Alchemist	D					
D	D	D	D	T3 Bakery			T3 Bakery		T2 Alchemist		T2 Alchemist	T2 Alchemist	D	T3 Bakery	
D	D	D	D				T2 Alchemist	T2 Alchemist	T2 Alchemist	D					
D	D	D	D	T3 Bakery			T3 Bakery		T2 Alchemist		T2 Alchemist	T2 Alchemist	D	T3 Bakery	
D	D	D	D				T2 Alchemist	T2 Alchemist	T2 Alchemist	D					

